

UTC -5

APRIL 22-23 VIA CGS PLATFORM

AGENDA

APRIL 22

APRIL 23

9:15 - 9:29	WELCOME	
9:30 - 10:25	PANDEMIC WORLD: HOW WILL THE GAMING INDUSTRY SURVIVE?	TIME TO MOVE TO THE ONLINE OPERATIONS: ABC OF THE ONLINE BUSINESS
10:25 - 10:30	BREAK	
10:30 - 11:25	MAIN CHALLENGES FOR LAND BASED OPERATIONS	HOW SPORTS BETTING IMPROVES YOUR ONLINE OPERATION
11:25 - 11:30	BREAK	
11:30 - 11:55 11:56 - 12:20	EMERGING MARKETS: BRAZIL MOBILE MARKETING: MAKING IT REAL-TIME MARKETING	SWITCHING FROM LANDBASED TO ONLINE UNDERSTANDING THE ONLINE INDUSTRY
12:20 - 12:25	BREAK	
12:25 - ¶3:20	THE FUTURE OF THE GAMING: ONLINE IS THE NEXT STEP	UNDERSTANDING E-SPORTS, VIRTUAL SPORTS AND LIVE AND ONLINE GAMING
13-20 - 13:30	AUDIENCE Q&A	
13:30 - 14:00	LUNCH	

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CGS CLOUD 2021		APRIL 22-23 VIA CGS PLATFORM
	AGEN	DA
UTC -5	APRIL 22	APRIL 23
13:30 - 14:30	LUNCH	
14:30 - 15:25	FUTURE OF GAMING: SHARING A VISION OF EMERGING TRENDS	EMERGING MARKETS: CHILE
15:25 - 15:30	BREAK	
15:30 - 16:25	HOW IS MODERN TECHNOLOGY CHANGING THE GAMING INDUSTRY?	EMERGING MARKETS: PUERTO RICO AND THE CARIBBEAN
16:30 - 16:55	CREATING A SOCIAL MEDIA POLICY	HOW TO RUN AN ONLINE PLATFORM: DEMO
16:55 - 17:00	BREAK	
17:00 - 17:55	CYBER SECURITY FOR THE GAMING INDUSTRY	THE PERFECT MATCH: IoT, AI AND BLOCKCHAIN
18:00		

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